

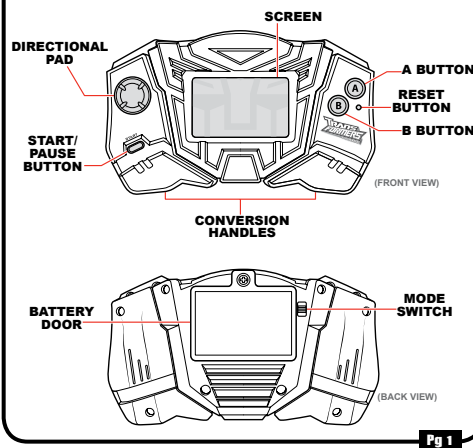


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▶ = BOSS BATTLE

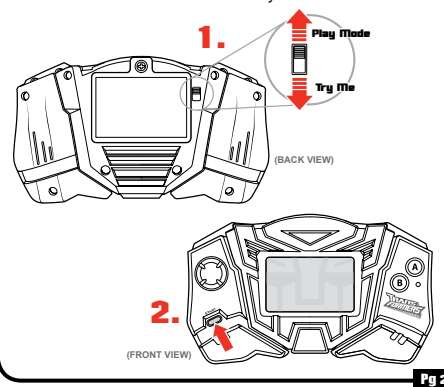
SHIFT TECH



Pg 1

BEFORE YOU PLAY

1. Before the first time you play, you must move the Mode Switch to "Play" Mode.
2. Press Start. The unit is now ready for use.



Pg 2

QUICK START GUIDE

Get started on your adventure right away! Use this quick start guide, and keep this instructions booklet to refer to if you get stuck.

1. Drive around the Game Map using the Directional Pad, looking for game icons (See Game Map Icons Pg8).
2. Drive over the game icon, and press A to enter the game.
3. In the games, use the Directional Pad to control your character, the A & B buttons to attack or activate actions, and the Conversion Handles to convert from Vehicle to Robot Mode and back. Not all games will use all of the controls.
4. When you finish a Game (win or lose), you will return to the Game Map. Select the same game again, or find a different one to play!
5. The more you beat, the more games and Boss Battles you unlock in the Game Map!

Note: Try different button combinations in the games below to discover powerful special attacks!

Retain these instructions for future reference.

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BASIC OPERATION

BASIC OPERATION

1. To turn on the Shift Tech™ unit, press the Start Button.
2. To turn it off, press and hold the Start Button for 2 seconds.
3. To pause your game, press the Start Button. Press again to continue.

VOLUME CONTROL

1. Press the Start Button to pause while in the Game Map.
2. Press B to enter the Volume Control screen.
3. Adjust volume by pressing Right or Left on the Directional Pad.
4. Press A to confirm the volume setting and return to the Game Map.

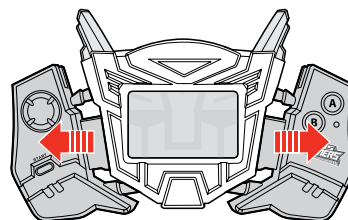


GAMES

1. To unlock more games, you have to beat the ones already unlocked. The more games you beat, the more games you'll unlock!
2. Every game is different. Read the instructions for each game before you play!
3. Every few games will be a Boss Battle. These games are tougher than the others, but don't give up! With OPTIMUS PRIME® on your side, you've got the power and skill to win!

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SWITCHING MODES



VEHICLE MODE



ROBOT MODE

Use the Conversion Handles to switch Modes. Not all games will use the Conversion Handles.

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FINDING THE GAMES

1. Use the Directional Pad to drive OPTIMUS PRIME® around the Game Map.
2. Find a Game Icon (See Game Map Icons Pg8), and drive over it.
3. With OPTIMUS PRIME on top of the Game Icon, press A to select the game.
4. When you finish a Game (win or lose), you will return to the Game Map.
5. A game you have won is represented by the Completed Icon [] on the Game Map.

Exit a game at any time by pressing Start to pause and then pressing B.



GAME MAP



UNLOCKED SYMBOL

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GAME MAP - GAME LOCATIONS



Pg 7

GAME MAP ICONS



PLAYER / OPTIMUS PRIME



UNVISITED GAME
(if game is unlocked, icon will get bigger when you drive over it)



VISITED GAME
(game has not yet been completed)



COMPLETED GAME

- Drive over the game icon, and press A to enter the game.
- When a Game is finished, you will return to the Game Map. Select the same game again, or find a different one to play!
- The more you beat, the more Games and Boss Battles you unlock!

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HO.

TELETRAAN-1 DATABASE / GAME

Match profiles of enemies and allies to their Vehicle Modes, and Vehicle Modes to signature weapons to unlock information about your favorite characters! Work fast though; there's a time limit! You can also look at the character data you've already unlocked.

CONTROLS

◀ SCROLL LEFT*	▶ SCROLL RIGHT*
▲ SCROLL OPTIONS UP	▼ SCROLL OPTIONS DOWN
A SELECT	B BACK/EXIT

*WHEN VIEWING IN DATABASE



TELETRAAN-1 GAME



TELETRAAN-1 GAME

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1.

CAPTURE ANGRY ARCHER

Drive around the city in search of criminals to capture – including the dangerous Angry Archer! Drive around obstacles in Vehicle Mode, or smash through them as a Robot. Catch up to the crooks in Vehicle Mode, then surprise them by changing to a Robot at the last minute and grabbing them! Capture three criminals, and then snag the infamous Angry Archer to win!

CONTROLS

◀ SLOW DOWN	▶ SPEED UP
▲ MOVE UP	▼ MOVE DOWN
A PUNCH/GRAB CRIMINALS	B VEHICLE MODE BRAKE
◀ Pull handles to convert ▶ CONVERT FROM VEHICLE TO ROBOT	



DRIVE AROUND OBSTACLES



CAPTURE ANGRY ARCHER

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2.

ROGUE ROBOT SHOWDOWN

Battle out of control assembly line machines in Robot and Vehicle Mode to save AUTOBOT RATCHET® and win a new weapon you'll need to defeat Meltdown!

CONTROLS

◀ NOT USED	▶ GO FORWARD
▲ JUMP	▼ CROUCH
A PUNCH	B KICK
◀ Pull handles to convert ▶ CONVERT FROM HYBRID MODE TO ROBOT	



ROGUE ROBOT SHOWDOWN



NEW WEAPON

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3.

▶ BOSS BATTLE vs. MELTDOWN

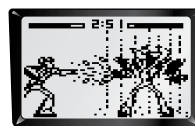
Battle Meltdown's acid powers with the fire-fighting abilities of OPTIMUS PRIME. Watch out for his acid rain attack though; once he puts it up, you can't hurt him until you put it out with your foam spray attack!

CONTROLS

◀ MOVE BACK/BLOCK	▶ MOVE FORWARD
▲ JUMP	▼ CROUCH
A PUNCH/SPRAY FOAM	B CHANGE WEAPONS
◀ Pull handles to convert ▶ CONVERT FROM ROBOT TO HYBRID MODE	



MELTDOWN ACID POWER



ACID RAIN ATTACK

Pg 12

4.

BUMBLEBEE™ SPACE BLAST

BUMBLEBEE has challenged OPTIMUS PRIME® to a video game contest. Blast your way through the asteroids and defeat the Mother ship to win! Use your shields carefully – they'll protect you for 3 seconds, but then need 7 seconds to recharge.

CONTROLS

◀ ROTATE LEFT	▶ ROTATE RIGHT
▲ ROCKET BOOSTERS	▼ NOT USED
A FIRE LASERS	B ACTIVATE SHIELD
◀ Pull handles to convert ▶ CONVERT FROM SPEED BLAST TO DOUBLE LASER	



SPEED BLAST



DEFEAT THE MOTHER SHIP

Pg 13

5.

FIVE ALARM EMERGENCY

Fight a raging inferno as OPTIMUS PRIME®, and win an upgrade to your Ion Axe! Put out the fire in each room, and smash down the door to search for survivors. There are at least three people trapped in the burning building, and it's up to you to rescue them!

CONTROLS

◀ MOVE LEFT	▶ MOVE RIGHT
▲ NOT USED	▼ NOT USED
A SHOOT FOAM/DOOR SMASH	B SWITCH ATTACKS*

*ATTACKS
▶ FOAM ATTACK
▶ DOOR SMASH



SPRAY OUT THE FIRE



EARN NEW WEAPON

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6.

BOSS BATTLE vs. LOCKDOWN™

LOCKDOWN has stolen the Ion Axe used by OPTIMUS PRIME®! Help the AUTOBOT® leader pursue the evil bounty hunter in a high-speed, high-stakes road race, but watch out for obstacles in the road!

CONTROLS	
◀ TURN LEFT	▶ TURN RIGHT
▲ NOT USED	▼ NOT USED
Ⓐ SPEED UP	Ⓑ BRAKE



LOCKDOWN STEALS ION AX



RACE AGAINST LOCKDOWN

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7.

ROBOT ASSEMBLY LINE

Help Professor Sumdac assemble his robots in record time. Match the heads with the correct bodies by matching neck connectors! Complete 10 robots before the timer runs out, but be careful! If you mismatch a head with a body, your score will go down, and it will take longer to win!

CONTROLS	
◀ MOVE LEFT	▶ MOVE RIGHT
▲ NOT USED	▼ NOT USED
Ⓐ GRAB HEAD/PLACE HEAD	Ⓑ NOT USED



ROBOT ASSEMBLY LINE



COMPLETE THE ROBOTS

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8.

TARGET PRACTICE WITH PROWL®

PROWL has the best aim of any of the AUTOBOTS®. That's why, when OPTIMUS PRIME® wants to do some target practice, he has PROWL act as his trainer. Aim at the targets, watch until your power gauge is at the right level, and hurl your axe to hit the targets with a powerful throw!

Note: Watch the power meter in this game. Throw your axe too hard, and you'll overshoot the target. Throw it too soft, and you'll miss. Use the power meter to get the proper strength into your throw.

CONTROLS	
◀ NOT USED	▶ NOT USED
▲ NOT USED	▼ NOT USED
Ⓐ LOCK ON TARGET/THROW AXE	Ⓑ NOT USED



TARGET PRACTICE



HIT THE TARGET

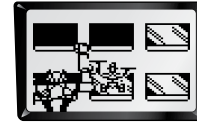
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9.

BOSS BATTLE vs. BLACKARACHNIA®

Climb up the side of the tallest building in Detroit - using the open windows as handholds - to capture BLACKARACHNIA, and rescue Sari. But be careful! She's sending rogue robots and dangerous web traps down after you. Climb cleverly to avoid them!

CONTROLS	
◀ MOVE LEFT	▶ MOVE RIGHT
▲ CLIMB UP	▼ CLIMB DOWN
Ⓐ FIRE GRAPPLER	Ⓑ NOT USED



AVOID THE ROGUE ROBOTS



AVOID WEB BLASTS

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10.

GRIMLOCK® GRAPPLE

GRIMLOCK is on a rampage, and it's up to OPTIMUS PRIME® to get him under control. Convert to Robot Mode to attach your grapple line to the big dinosaur. Once you've got him, haul him in. When GRIMLOCK gets enraged, convert to Vehicle Mode for extra pulling power! Watch out you don't put too much tension on your rope though, or it'll snap in half!

Note: Watch the tension meter in this game! Try switching Modes and alternating between pulling and releasing tension to keep your line from breaking.

CONTROLS	
◀ TAP TO PULL	▶ RELEASE TENSION
▲ NOT USED	▼ NOT USED
Ⓐ LAUNCH GRAPPLE LINE	Ⓑ NOT USED
Pull handles to convert ▶ CONVERT FROM VEHICLE TO ROBOT	



HAUL GRIMLOCK IN



PULL INTO TRAP

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11.

CAVE BREAKOUT

PROWL®, BUMBLEBEE™, and Sari are trapped in a cave-in. It's up to OPTIMUS PRIME® to use his axe to smash through the rocks and free his friends! Throw your axe and then deflect it just right to destroy all the rocks.

CONTROLS	
◀ MOVE LEFT	▶ MOVE RIGHT
▲ NOT USED	▼ NOT USED
Ⓐ LAUNCH/CATCH AXE*	Ⓑ NOT USED

*PRESS TO LAUNCH AXE/PRESS AND HOLD TO CATCH AXE



THROW AX TO SMASH ROCKS



DESTROY ALL THE ROCKS

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12.

BOSS BATTLE vs. STARScream®

OPTIMUS PRIME® faces off against the powerful warrior, STARScream®. Block the air warrior's powerful air attacks, and use your axe or grapples to knock him out of the sky!

CONTROLS		*WEAPONS ▶ PUNCH ▶ GRAPPLER ▶ AXE
◀ MOVE BACK/BLOCK	▶ MOVE FORWARD	
▲ JUMP	▼ CROUCH	
Ⓐ ATTACK	Ⓑ CHANGE WEAPONS*	
SPECIAL ATTACK ▲ + Ⓐ		



STARScream AIR ATTACK



GRAPPLER ATTACK

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13.

FINAL BOSS BATTLE vs. MEGATRON® PART 1

OPTIMUS PRIME® has hooked on to MEGATRON with his grapple, and the DECEPTICON® leader is taking him on a dangerous aerial cruise around the city. OPTIMUS PRIME must swing to avoid oncoming obstacles!

CONTROLS	
◀ SWING LEFT	▶ SWING RIGHT
▲ NOT USED	▼ NOT USED
Ⓐ NOT USED	Ⓑ NOT USED



HOOKED ON MEGATRON



AVOID OBSTACLES

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14.

FINAL BOSS BATTLE vs. MEGATRON® PART 2

After crashing into the Sumdac factory, MEGATRON takes control of the assembly line and churns out hordes of evil robots. Fight your way through the factory as OPTIMUS PRIME®, and destroy the robot making machine. Be careful to time your attacks just right though. Some of those drones are clever.

CONTROLS	
◀ NOT USED	▶ MOVE FORWARD
▲ JUMP	▼ CROUCH
Ⓐ AXE ATTACK	Ⓑ NICK
Pull handles to convert ▶ CONVERT FROM VEHICLE TO ROBOT	
SPECIAL ATTACK ▲ + Ⓐ	



MEGATRON SENDS OUT DRONES



VEHICLE MODE ATTACK

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15.

FINAL BOSS BATTLE vs. MEGATRON® PART 3

Defeat the mighty MEGATRON in personal combat, but be careful! His vehicle mode is extremely powerful, and he is a skilled fighter. Block his Vehicle Mode attacks, use your grapple line, confuse him with your foam spray and time your Mega Axe attacks just right to knock his Vehicle Mode out of the air. You'll need to use all of your weapons to defeat him!

CONTROLS		*WEAPONS ▶ PUNCH ▶ GRAPPLER ▶ AXE ▶ HOSE
◀ MOVE BACK/BLOCK	▶ MOVE FORWARD	
▲ JUMP	▼ CROUCH	
Ⓐ ATTACK	Ⓑ CHANGE WEAPONS*	
Pull handles to convert ▶ CONVERT FROM VEHICLE TO ROBOT		
SPECIAL ATTACK ▲ + Ⓐ		



OPTIMUS PRIME vs. MEGATRON

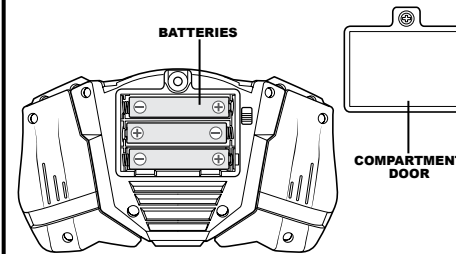


MEGA AXE ATTACK

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REPLACING THE BATTERIES

Using a Phillips head screwdriver (not included), loosen the screw in the battery compartment door. Remove door, and remove and discard exhausted batteries. Replace with 3 "AAA" batteries. Alkaline batteries recommended. Replace door and tighten screw.

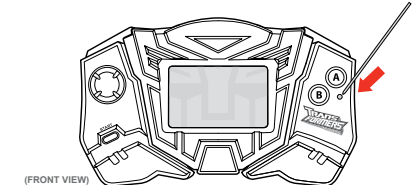


COMPARTMENT DOOR

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RESETTING THE UNIT

1. If your game freezes, try pressing the Reset Button on the front of the unit with a paper clip, or other slender object. This will restart the unit, but will not erase your game. Don't press it in too hard.
2. To erase your game, and re-lock all unlocked Games, press and hold A & B and press the Reset Button.



(FRONT VIEW)

Press the Reset Button with a paper clip, or other slender object. Don't press it in too hard.

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CAUTION

1. As with all small batteries, the batteries used with this toy should be kept away from small children who still put things in their mouths. If they are swallowed, promptly see a doctor and have the doctor phone (202) 625-3333 collect. In other countries, have the doctor call your local poison control center.
2. Make sure the batteries are inserted correctly and always follow the toy and battery manufacturer's instructions.
3. Do not mix old and new batteries, alkaline, standard (carbon-zinc) or rechargeable (nickel-cadmium) batteries.

IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference. Batteries should be replaced by an adult.

CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and reinserting batteries) if necessary.
7. RECHARGEABLE BATTERIES: Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. DO NOT RECHARGE OTHER TYPES OF BATTERIES.
8. As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.

FCC STATEMENT

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy, and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Patent Pending

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Retain these instructions for future reference.

TRANSFORMERS.COM



Not suitable for children
under 3 years because of
small parts - choking hazard.